



Updated: December 2013

ACT II PLAYHOUSE – Available Lighting Equipment

19- 50 degree S4's, complete with Lamp, Clamp, and Frame.

8- 36 degree S4's, complete

1- 19 degree S4, complete

36- 6" fresnels, complete

6- S4 PARS, complete

5 – Altman Par64's

2- 6'6" sections mini strips, complete

2- extra 19 degree barrels

2- extra 26 degree barrels

4- Apollo scrollers

1- Elipsan moving mirror

Assorted cable, jumpers, and twofers.

60-2.4K dimmers, 10 of which are dimmer doubled for a total of 70 (2 dimmers dedicated to House/Lobby lights).

1- 24/48 Express lighting console w/ RFU



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ACT II PLAYHOUSE – Available Sound/Visual Equipment

Amps:

Crown XLS 1500 2-channel Amp

Rane 6-channel Amp

Carvin F1200 2-channel Amp

Speakers:

Main Speakers JBL (over the stage)

2 smaller JBL speakers (Control 1's I think) - middle of house

6 generic speakers (3 have cable runs installed to the back of house, 3 "floaters")

Sound Boards:

12 Channel (+2 Stereo Inputs) Soundcraft GB2R
12/2 Sound Board

16 Channel Mackie Sound Board

Computer Equipment:

Q-Lab installed on a Mac w/an M-Audio connection.

VGA cable

Computer Equipment (con't)

VGA adapter for MacBook.

M-Audio Firewire 410

Mics:

4 Sennheiser G3 wireless microphone systems (belt pack & receiver)

2 Sennheiser G2 wireless microphone systems (belt pack & receiver)

2 Sennheiser G3 wireless handheld microphones

6 Shure handheld wired microphones

Projector:

Mitsubishi WL639U Projector

Assorted lengths XLR cable

Assorted lengths 1/4" cable

Assorted lengths XLR to 1/4" cable

Assorted adapters, turnarounds, etc.

Snake run from upstairs in the Loft to back of house 8 inputs/4 outputs